

Southern Chester County Soccer Association (SCCSA)
Spring into Summer Classic Tournament - 2009

Tournament Rules

1. REGISTRATION & ACCEPTANCE:

A.) Online registration and printed applications and checks must be postmarked by Monday, May 11, 2009 to be considered. Online registrations are not complete until the printed registration form and the check is received or PayPal payment has been authorized.

B.) Tournament Application fees will be as follows: U9 & U10 teams = \$350.00 per team, U11 thru U17 teams = \$400.00 per team. All applications must be submitted with the appropriate payment. Checks are to be made out to SCCSA.

C.) Teams will be notified of acceptance into the tournament, after completed application and payment check is received or PayPal payment has been authorized. Acceptance is on a first come, first served basis. Due to available field space, the number of teams admitted to the tournament each day will be limited.

D.) Teams that are not accepted will have their entire entry fee refunded. Teams that withdraw after acceptance forfeit their entire entry fee. Should the tournament be cancelled for reasons beyond the control of SCCSA, \$100 per team will be refunded.

E.) Player passes, a stamped official state or USYSA team roster, and completed medical release forms must be presented at registration. Player passes maybe checked before each game by the referee or field marshal.

F.) Proof of birth date will be a validated Player Pass or Birth Certificate. Player passes from the prior year are accepted for players who have not yet received their new passes for the upcoming fall season.

2. GAME FORMAT:

A.) Ages U9 and U10 will play an 8 vs. 8 format with EPYSA rules governing play. U9 and U10 teams will play two twenty minute halves.

B.) Ages U11 thru U17 will play an 11 vs. 11 format with EPYSA rules governing play. Teams will play two twenty-five minute halves.

3. DIVISION GUIDELINES:

Competition will be conducted in the following divisions:

Saturday, May 30, 2009 – U9, U10, U11, U12, U13, U14, U15, U16, U17 – GIRLS

Sunday, May 31, 2009 – U9, U10, U11, U12, U13, U14, U15, U16, U17 – BOYS

Teams are guaranteed three games. If a sufficient number of teams apply in an age group, teams will be divided into A, B, and/or C divisions as appropriate. The tournament committee reserves the right to combine age groups, with adjacent ones, if an insufficient number register at any particular age group.

4. DETERMINING DIVISION WINNERS:

A.) Three (3) points will be awarded for a win, one (1) point for a tie, and no points for a loss.

B.) A five (5) minute grace period will be allowed for a team to field a minimum of six players for U9 and U10 divisions, and nine players for U11 thru U17 divisions, after which the referee shall declare a forfeit. Forfeits are recorded as a 3 – 0 win.

C.) Awards will be given to the first and second place teams in each division based upon total points. Teams with the most points will be the division Champion and second most will be a division Finalist.

D.) Tie-breakers will be handled as follows:

- i. Head-to-head competition.
- ii. Total Goal differential in all games played, maximum of 3 per game.
- iii. Team allowing the least total goals in all games played.
- iv. Penalty Kicks.

5. GAMES HALTED BY WEATHER:

If weather conditions prohibit a game from being completed the following rule applies:

If one half or more has been played in a game that is called because of weather conditions, the game will be considered official and the current score will be recorded. If less than one half has been played, it will be recorded as a 1-1 tie.

6. TEAM ROSTERS:

A.) U9 and U10 divisions are limited to a maximum of fourteen (14) players. No more than four guest players are allowed per team at these age levels.

B.) U11 thru U17 divisions are limited to a maximum of eighteen (18) players. No more than five guest players are allowed per team at these age levels.

C.) A player may only compete on one team in the tournament.

7. SUBSTITUTIONS:

There is no limit to the number of substitutions made, except that proper notification shall be made to the referee. Teams may substitute only with the referee's permission and only at the following times:

- i. By either team after a goal is scored.
- ii. By either team on goal kicks.
- iii. By the team in possession of a throw-in.
- iv. Upon an injury, in which case the opposing team is allowed a one for one substitution.
- v. At halftime.

8. GAME CONDUCT:

A.) Sanctioned USSF referees will be used. All decisions by the referee are final.

B.) Coaches will sign off on game reports immediately following the conclusion of the match. There will be no protests or appeals allowed.

C.) Unsportsmanlike conduct by players, managers, coaches, or team supporters will not be tolerated and repeated violations may result in forfeiture of the match, at the referee's discretion.

D.) All games shall be played in accordance with the laws of the game as observed by EPYSA, USSF, USCS, and FIFA.

E.) Players issued a red card or 2 yellow cards in one game will be suspended for the game during which the card was issued and the following game. All red cards and yellow cards issued involving referee assault (or abuse) shall be referred immediately to USCS or EPYSA in accordance with USSF Rule 3042.

9. HOME TEAM DESIGNATIONS:

The first team listed on the schedule will be considered the "Home Team" and will be responsible for wearing alternate jerseys when necessary.

10. PATCHES:

This is a patch exchange tournament. Please remember to bring sufficient patches for exchange at the conclusion of each game. All teams will be playing 3 games.